

# Winter is coming (to an end) 2024

## Flanders

### FLIGHTDATA

a) Date	14/04/2024 AM	e) Min dist. ILP to goals	-
b) Sunrise / Sunset	06:50/20:35	f) Launch period	Green flag + 30min
c) PZs in force	All	g) Briefing times	06:30/17:45
d) Launch area	53686/4773	h) Solo flight	No
		i) Search period	4Hrs.
		j) QNH	1023

### TASK Nr. 1, JUDGE DECLARED GOAL

**Logger: Goal # / Marker # 1**

a) Marker colour	Any colour	
b) Task/Marker order	In order	
c) Marker drop	Free	
e) Scoring p/a/as	-	
f) Task data R15.2.2	a.	53874/4648 MMA R50m

### TASK Nr. 2, JUDGE DECLARED GOAL

**Logger: Goal # / Marker # 2**

a) Marker colour	Any colour	
b) Task/Marker order	In order	
c) Marker drop	Free	
e) Scoring p/a/as	-	
f) Task data R15.2.2	a.	54327/4359 MMA R50m

### TASK Nr. 3, CALCULATED RATE OF APPROACH TASK (CRAT)

**Logger: Goal # / Marker # 3**

a) Marker colour	Any colour	
b) Task/Marker order	In order	
c) Marker drop	Free	
e) Scoring p/a/as	-	
f) Task data R15.9.2	aA.	54606/4078 MMA R50m
	aB	54609/4088 MMA R50m

b. Description scoring area(s) and their validity times:

Target A active: xx:00:00 – xx:09:59, xx:20:00 – xx:29:59, xx:40:00 – xx:49:59

Target B active: xx:10:00 – xx:19:59, xx:30:00 – xx:39:59, xx:50:00 – xx:59:59

Fabric of the target A or B: active all the time.

Note: To get a valid result with the marker, the marker must be on the ground in the MMA during the valid period.

You can make a valid score with the logger, but you will scored to the active target, in the valid period. A result scored with loggermark #3 can never be better as 50m.

### TASK Nr. 4, JUDGE DECLARED GOAL

**Logger: Goal # / Marker # 4**

a) Marker colour	Any colour	
b) Task/Marker order	In order	
c) Marker drop	Free	
e) Scoring p/a/as	-	
f) Task data R15.2.2	a.	54845/3873 MMA R50m

### TASK Nr. 5, MAXIMUM DISTANCE DOUBLE DROP

**Logger: Goal # / Marker # 5 & #6**

a) Marker colour	-	
b) Task/Marker order	In order	
c) Marker drop	-	
e) Scoring p/a/as	-	
f) Task data R15.18.2	a. Description scoring area(s)	A: 54972/3784 R1000m B: 55362/3637 R1000m

Marker #5 must be dropped in scoring area A. Marker #6 must be dropped in scoring area B.

The result is the distance between loggermark 5 (in scoring area A) and loggermark 6 (in scoring area B). Greatest result is best.

**NOTE: PZ 99: RED, 54305/4462 (Horses), Radius 250m / Altitude 750ft.**